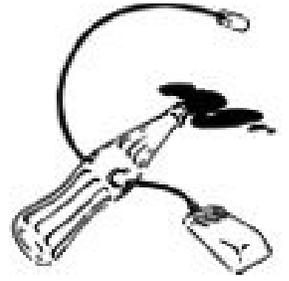


PRAVDA?

The Official(?) Newsletter of the KGB



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THE HOCUS POCUS EDITION

Can we have a “volunteer” from the audience? Nothing up our sleeves... Watch closely as we makes this brave “volunteer” “disappear”!



SUBMIT TO PRAVDA?

By Skye Toor

Submit to PRAVDA? by sending cool things to
mnabraha@andrew.cmu.edu. We also have a theme!
Next PRAVDA's theme is: I Believe I can Fly!

Harry Potter Spells

By Skye Toor

ANAPNEO- A charm that removes anything blocking a person's airways, allowing them to breathe again (this spell would be very useful if you start choking on a puking pastel)

APARECIUM- ?? Can't see what I've written? This revealing charm is used to turn invisible ink, visible again, so if you use this charm you'd be able to see what I wrote.

APPARATE- This spell allows a witch or wizard to appear out of thin air when they cast it.

AVADA KEDAVRA- This is one of the Unforgivable Curses, this awful spell will kill a person instantaneously, however it will only work if the spell-caster is sincere when casting it upon another, it is otherwise known as the Killing Curse.

AVIS- A charm which is used to conjure a flock of birds.

BABBLING CURSE- the victim of this curse will speak incoherently.

BANISHING CHARM- This charm has the opposite effect of the summoning charm, it causes an object to be removed from the presence of the witch or wizard that cast the charm.

COLLOPORTUS- A witch or wizard uses this spell to magically seal a door, nevertheless it can easily be broken by the spell 'alohomora'.

CONCEALMENT CHARM- With this charm a witch or wizard can use it to conceal an object from the naked eye (basically a bit like hide and seek, if you ask me).

CONFUNDUS CHARM- The victim of this charm will become confused and will be easily influenced by the charm caster.

CONJUNCTIVITIS CURSE- A charm aimed at the eyes of another that causes pain, their eyelids close and crust over leaving the victim blind.

CRUCIATUS CURSE- Another of the Unforgivable Curses, this spell causes severe pain to the victim as long as the witch or wizard is sincere when casting it, the effects of this powerful cruciatus curse are enough to drive a person insane.

CUSHIONING CHARM- Used commonly on broomsticks to create an invisible, cushioned area for the rider to sit upon (Don't want the Quidditch team getting a sore bum now, do we?)

DELETRIUS- The deletrius charm does exactly what it says on the tin, it is used to disintegrate, or delete, an object.

DENSAUGEO- Fancy making an enemy look like bugs bunny? Well this charm will help you; it causes the victim's teeth to grow in size...."Eh... what's up, Doc?"

DIFFINDO- A severing charm, used to split an object apart, Harry uses this charm in Harry Potter and The Deathly Hallows as an attempt to destroy Salazar Slytherin's locket.

DISAPPARATE- Allows a witch or wizard to disappear into thin air at will.

DISSENDIUM- This spell will reveal a secret passageway, if there is one there to reveal.

DROUGHT CHARM- This charm will dry up bodies of water when cast.

ENGORGIO- A charm that makes an object grow in size....I always wondered what it would be like to be a giant. Ennervate- This reviving charm will return an individual to their normal state.

EPISKEY- Episkey is a healing charm that mends broken bones, Luna Lovegood casts this spell on Harry Potter after Draco Malfoy breaks his nose on the train to Hogwarts in Harry Potter and the Half-Blood Prince.

EVANESCO- A vanishing charm makes objects disappear into thin air (If only we could use this on Christmas Day to make the Brussels sprouts disappear)

EXPECTO PATRONUM- The patronus charm is used as a defense against demen-tors, when used the spell-caster conjures a patronus that will cause the demen-tors to leave the area. Harry Potter's patronus is conjured in the form of a stag.

EXPELLIARUMUS- This disarming charm causes the wand of the person the spell is cast on to fly out of their hands, making them unable to cast spells. This spell is used a lot throughout the Harry Potter series.

FERULA- This charm can produce bandages for a wounded witch or wizard.

FIDELIUS CHARM- Fidelius charm is a powerful charm that conceals a secret. The secret is known only to the Secret-Keeper and cannot be found out by any-one, unless the Secret-Keeper chooses to tell them.

FINITE INCANTATEM- This spell is used to eliminate the effects of another spell

FLAGRATE- With this marking charm, the spell-caster can use his/her wand to draw fiery marks in the air.

FLAME FREEZING CHARM- This charm was commonly used by witches being burned at the stake; allowing them to remain untouched by the fire and survive.

FURNUNCULUS- The victim of this charm will find themselves covered in boils (Not a pretty sight, I imagine).

HOMORPHUS CHARM- This charm will force a werewolf to return to their original human state.

HOVER CHARM- A charm used to levitate an object and float it in the direction of choice, similar to the charm Wingardium Leviosa.

IMMOBULUS- A freezing charm used to stop an object from moving. (If only football teams could use this charm on the opposition's goal keeper).

IMPEDIMENTA- This charm slows down and obstructs attackers.

IMPERIUS CURSE- An Unforgivable Curse, it gives the witch or wizard casting the spell complete control over the person the spell is cast upon.

IMPETURBABLE CHARM- With this charm a barrier is created that allows no-body, no objects or sound to cross it.

IMPERVIOUS- A water repelling charm, that makes an object resistant to water.

INCARCEROUS- A charm used to tie up the victim with ropes; it could be useful if you need some extra time to escape.

INCENDIO- A fire charm that can be used to ignite fires (Who needs matches?).

JELLY-LEGS JINX- With this charm the victim's legs will shake uncontrollably like a bowl full of jelly.

LANGLOCK- Langlock is a charm that leaves the victim speechless. It makes their tongue to stick to the roof of their mouth.

LEVICORPUS- This charm raises the victim up by their ankle and dangles them in mid air.

LIBERACORPUS- A counter-charm for levicorpus, liberacorpus releases the person from being suspended in mid air.

LOCOMOTOR- A motion charm that allows objects to be moved through the air.

LOCOMOTOR MORTIS- This leg-locker Curse will cause the victim's legs to lock together making them unable to walk (I wonder if they now have to walk like a penguin?).

LUMOS- When the word "lumos" is spoken, this spell produces a gleam of light at the end of the witch or wizard's wand, which is very useful when there is a need to illuminate a dark place.

MOBILARBUS- This spell makes objects that couldn't be moved, movable.

MOBILICORPUS- A charm that is used to move individuals who can't walk, such as an unconscious witch or wizard.

MORSMORDRE- With this charm it conjures the Dark Mark, this charm is only used by Death Eaters and is a signal to show where a death has occurred.

MUFFLIATO- This charm allows the witch or wizard to speak without being heard by filling the ears of others around them with a buzzing noise. Is that a bee I can hear?

NOX- A charm that cancels out the spell lumos, this charm removes the light from the spell-caster's wand.

OBLIVIATE- Obliviate is a memory charm, which is useful in erasing, or modifying, a person's memory, in Harry Potter and the Deathly Hallows Hermione uses this on her parents so the death eaters don't find them, she erases any memory of Hermione being alive (how sad). Also, it's likely the spell used by Hitler, Stalin, and other genocidal dictators.

ORCHIDEOUS- This charm causes flowers to bloom from the end of the witch or wizard's wand (I know what my mum would be getting for mother's day and her birthday every year)

OPPUNGO- With this charm the spell-caster can order something to attack a specific target.

PESKIPIKSI PESTERNOMI- A charm that apparently gets rid of Cornish Pixies (not to be mistaken for Cornish Pasties)

PETRIFICUS TOTALUS- With this petrifying charm the victim is unable to move or speak for a period of time (the magical world's version of sleeping lions).

POINT ME- This allows the wand to act as a compass, when the wand is placed in the spell-caster's hand, it will cause the wand to point due north.

PORTUS- The charm used for turning an object into a portkey.

PRIOR INCANTATO- This is a charm that reveals the last spell cast by a wand.

PROTEAN CHARM- This charm will cause multiple items to change, even when the charm is only cast on one item.

PROTEGO- A shield charm used to repel harmful and dangerous charms.

QUIETUS- Cancels the effects of sonorous; brings a person's voice back to normal

REDUCIO- A shrinking charm causing any object to reduce in size.

REDUCTO- This is the reductor curse that blasts apart a solid object. Harry tries to use this spell on Salazar Slytherin's locket as an attempt to destroy it.

RELASHIO- Produces a stream of sparks from the spell-caster's wand, a bit like a firework fountain. If the spell is cast underwater it causes the water to boil and steam from the spell-caster's wand.

RENNERVATE- A charm to revive an unconscious person (Accident and Emergency departments all over the world would love to use this magical spell).

REPARO- The repairing charm is used to restore any object to its original state. (Great if you broke your mum's favourite vase or ornament).

RICTUSEMPRA- A charm used to tickle a victim senseless.

RIDDIKULUS- A very effective charm while facing a boggart, this charm causes the boggart to turn into a creature or object that is the opposite of frightening to the spell caster, when Neville Longbottom casts this spell, the boggart turns into Snape wearing Neville's grandma's clothes, what would your boggart turn in to?

SCOURGIFY- A spell used to clean an object (A mother's idea of heaven, the house would be spotless).

SECTUMSEMPRA- This charm is for someone you don't like, it causes the victim to develop deep and painful cuts all over their body, Harry finds this spell written in a potions book belonging to "The Half Blood Prince" and uses the spell on Draco Malfoy.

SERPENSORTIA- A snake will appear from the spell-caster's wand.

SILENCIO- The unfortunate victim of this charm loses the ability to make a sound of any kind, silencing them.

SONOROUS- When this charm is cast on someone's throat, their voice will magnify to carry over a large crowd.

SPECIALIS REVELIO- Reveals things hidden by magic.

STUPEFY- This charm knocks the victim unconscious with a bolt of red light, the order of the phoenix use this spell many times against the death eaters as they find it quite effective.

TARANTALLEGRA- The tarantallegracharm that makes the victim's legs dance very quickly.

TERGEO- Another cleaning charm, mainly used in cleaning blood.

UNBREAKABLE CHARM- This charm does exactly what it says, it's used on an object to make it unbreakable.

UNBREAKABLE VOW- Snape takes the unbreakable vow with Draco Malfoy's mother promising that he will carry out Draco's mission if Draco cannot. The spell creates a magical pact between two people, the vow is so binding that if one person should break it, death will incur.

WADDIWASI- The Waddiwasi charm lets the spell-caster fly an object at high speed to wherever they want it to go.

WINGARDIUM LEVIOSA- This charm allows the spell-caster to levitate an object and navigate it through the air. In Harry Potter and the Philosopher's Stone Hermione manages to make the feather float in Professor Flitwick's class before any other student.

KGB Horoscopes By Maija Mednieks

aries - You have a skeleton hiding inside you. It's not yours. Consider putting up posters to find it's owner.

taurus - Consider the present. Contemplate the future. Think about what is just in the corner of your eyes. Wonder about what is in front of you.

gemini - Expand your horizons. Grow taller.

cancer - Reassert your childhood by finding clowns funny again. Trust us. It will be better that way.

leo - We put a snake in your first aid kit. You'll thank us later.

virgo - Talk to your cat before it starts to talk back. You don't need that sass in your life.

libra - The sounds you hear are nothing to worry about. The sounds you don't hear are spiders.

scorpio - Take a walk. No. Don't walk. Run. Run from the things you cannot see. Walk from the things you can see, but don't.

sagittarius - You will not be able to show them at all, they don't have eyes.

capricorn - We'll see most of you later for poker. To the rest of you, it's been an honor and a pleasure.

aquarius - Your love life will take a turn for the better this week. She won't be bothering you any longer.

pisces - You are number six. Find number one. You'll know what to do.

Highlights from Last Week's Event



Highlights from (Last) Last Week's Event

Our glorious Editor was unfortunately not present for this event. Therefore it did not happen. If you were using this event as an alibi, we suggest that you find a new one.

This Week's Event

What: It's Unclear!

When: 7:00pm Friday, October 4

Where: Also unclear!